Costume Design Project

This project is based on the costume design process. Before starting this project, students will need to read *Romeo and Juliet* by William Shakespeare. If you don't have a physical copy, electronic digital copies can be located for free via the UCF library online or a quick internet search because it is in the public domain.

Part #1 – Mini - Script Analysis:

Each student should complete their own analysis. This is not a group project and should be completed without input from classmates. Finished analysis will be compared for plagiarism. Answers/ outline should be in complete sentences where applicable.

- Each student will be assigned different settings/times which will lead to analysis of the script in a different way/focus.

Who do you need to write this analysis focused on?
The project is mostly focused on the two lead characters of Juliet and Romeo. Some of the below question as well as the color pallet (Part #2) will cover the full cast/play.

- Where are they?
  - Exact geographic location
    - Notes, references, decryptions
- When?
  - Day/ Month/ Year
    - Any notes about significance of date or season
- Who are they?
  - Relationship and socioeconomic
  - Under what government
  - In what religious environment?
  - Believing what about ethical conduct, sex, marriage, family?
- What happened before the play begins?
- What does the major characters think about their world?
- What is the function of each character?
  - Who is the protagonist?
  - Who is the antagonist?
  - Which characters lead and which support?
  - Identify and describe crowds.
- What is the play's theme?

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Part #2 – Color Pallet Map/Web:

This part of the assignment is to create a visual color pallet/map of the characters in *Romeo and Juliet.* It is up to each student how they want to execute the color map. You are welcome to:

- Digital Options:
    - Create an Excel, Word, Pages, or Numbers document with a table where you have charted the information.
    - Students are welcome to use a digital rendering/editing program to create the map/web including but not limited to – Photoshop, Illustrator, etc.
- Physical Paper Options:
    - Collage: magazine, scrap paper, fabric swatches, etc.
    - Physically Color the map with markers, color pencils, paint, etc.

It is up to each student how they wish to lay out the color map. If could look like a spreadsheet table, a family tree, flow chart, or a scatter plot.

The only requirements are:

- Each character listed in the script by name be represented
    - Named and color assigned
- And each character is connected or represented near their family/friend/relation group
    - This clustering/connecting will help to illustrate the color connections of the family/friend/relations and how sides are aligned with the use of visual color for the audience.
- Once completed – documents should be saved as a PDF before uploading.

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Part #3 – Costume Research/Description:

Students are required to complete Parts #3 & 4 for the characters of Juliet and Romeo. If you would like to receive extra credit points, please complete Parts #3 & 4 for two characters from Juliet's family/relations and two characters from Romeo's family/relations for a total of 6 character.

Word Map

This exercise is to practice describing character and costume ideas. Your word map can be in whatever form feels right for you. That means you can write a few paragraphs, make a list or flow chart, a spiderweb of words and descriptors. Whatever way makes sense to you to "word vomit" your ideas and descriptions about both characters and what you want them to be wearing.

Format:
- This can be handwritten or typed. If handwritten – you will need a way to scan and upload the image.

Content - You should include, but are not limited to:
- Personality traits
- Physical descriptors
- Emotional descriptors
- Colors
- Mood
- Texture
- Fabric descriptions/types of fabric

Research Collage

This assignment is to collage images to portray the words in your "Word Map." Think of this as a visual reference that you could bring to an early design meeting to help you talk to a director and design team about where you want the costumes to go, the mood you want to portray, etc.

These images should depict:
- Mood
- Physical traits
- Fabrics- colors, textures, & prints
- Clothing as historical examples for style and cut
- Etc.

Format:
- You collage can be: Physically collaged from magazines and newspapers, or digitally on photoshop, using a spreadsheet, or in a document.

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Part #4 – Character Renderings:

After the research and analysis in Part #3, you are to create (1) costume design rendering for Romeo and (1) for Juliet. (And the additional characters if you are doing the extra credit).

Students will not be graded on the ability to draw. The goal is that you figure out a way to depict your idea for the costume at the level of your ability.

Rendering Should:

- Pick (1) costume for Romeo and (1) for Juliet
  - This costume should be for a specific scene in the play-
    - ex: the party, the night on the balcony, the end of the play, etc.
  - Specify on the rendering in some sort of header or label
- Drawing the body
  - If you feel comfortable drawing a body free-hand– then do so.
  - If you are not comfortable with drawing a body, feel free use a fashion croquis outline found on the internet and trace or apply the costume design over the top of it.
- Designing and rendering the costume, you are welcome to use whatever medium you like to portray your costume design:
  - Color Pencil
  - Marker
  - Pastel
  - Paint
  - Collage from magazines
  - Collage using paper
  - Collaged fabric scraps
  - Digital rendering